



Our Ecological Footprint Activities

ASSOCIATION
OF ZOOS &
AQUARIUMS

Proper Pet Memory Game

Audience/Group Setting

Designed for students in 3rd grade and up and can be facilitated in a classroom or event setting.

Goal

To encourage a better understanding of what makes a proper pet

Objective

To promote research into any future potential pets

Big Idea/Main Message

It is important to learn about any animal before acquiring one as a pet.

Environmentally Responsible Behavior Addressed

Be a responsible pet owner.

Background Information

Children regularly become interested in specific animals, and in many cases, develop an interest in having that animal as a pet. Countless pets are purchased each year without the knowledge necessary to properly care for the animal.

Materials Needed

A printer, paper, and a place to hang or lay each card

Staff

One person can facilitate this activity.

Length of Activity

5-10 minutes

Set Up

- Step 1 Print six pages of the “Front Page Print Template”.
- Step 2 Correctly orient the newly printed pages in your printer so that you can print on the back.
- Step 3 On the newly printed pages, print one copy of each of the following templates:
1a, 1b, 2a, 2b, 3a, and 3b.
- Step 4 Cut out the six sets of cards (12 cards total).
- Step 5 Find a place to hang or lay the cards in a random manner with the blue “Front Print Template” side facing the students.

Procedures

This activity will work well with students separated into groups of any size, or with one participant. Allow each group or individual participant one set of guesses with an additional guess coming only if they select a correct match.